

Notice of References CitedApplication/Control
09/970,080Applicant(s)/Patent Under
Reexamination
SOWIZRAL ET AL.Examiner
Haythim J. AlaubaidiArt Unit
2171

Page 1 of 1

U.S. PATENT DOCUMENTS

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Name	Classification
	A	US-5,956,039	09-1999	Woods et al.	345/419
	B	US-6,437,778	08-2002	Matsui et al.	345/419
	C	US-5,577,180	11-1996	Reed, Lawrence P.	345/634
	D	US-5,764,241	06-1998	Elliott et al.	345/473
	E	US-6,137,499	10-2000	Tesler, Joel D.	345/440
	F	US-6,301,579	10-2001	Becker, Barry G.	707/102
	G	US-			
	H	US-			
	I	US-			
	J	US-			
	K	US-			
	L	US-			
	M	US-			

FOREIGN PATENT DOCUMENTS

*		Document Number Country Code-Number-Kind Code	Date MM-YYYY	Country	Name	Classification
	N					
	O					
	P					
	Q					
	R					
	S					
	T					

NON-PATENT DOCUMENTS

*		Include as applicable: Author, Title Date, Publisher, Edition or Volume, Pertinent Pages)
	U	Memory Management; www.cs.wpi.edu, Pages 1-4.
	V	Kenneth E. Hoff III, ACM Crossroads, "Faster 3D Game Graphics by Not Drawing What Is Not Seen", January 24, 2001; Pages 1-9.
	W	Tim Farrell, "Programming in Windows 3.1", 2nd Edition, 1992. Pages 428-432.
	X	

*A copy of this reference is not being furnished with this Office action. (See MPEP § 707.05(a).)
Dates in MM-YYYY format are publication dates. Classifications may be US or foreign.